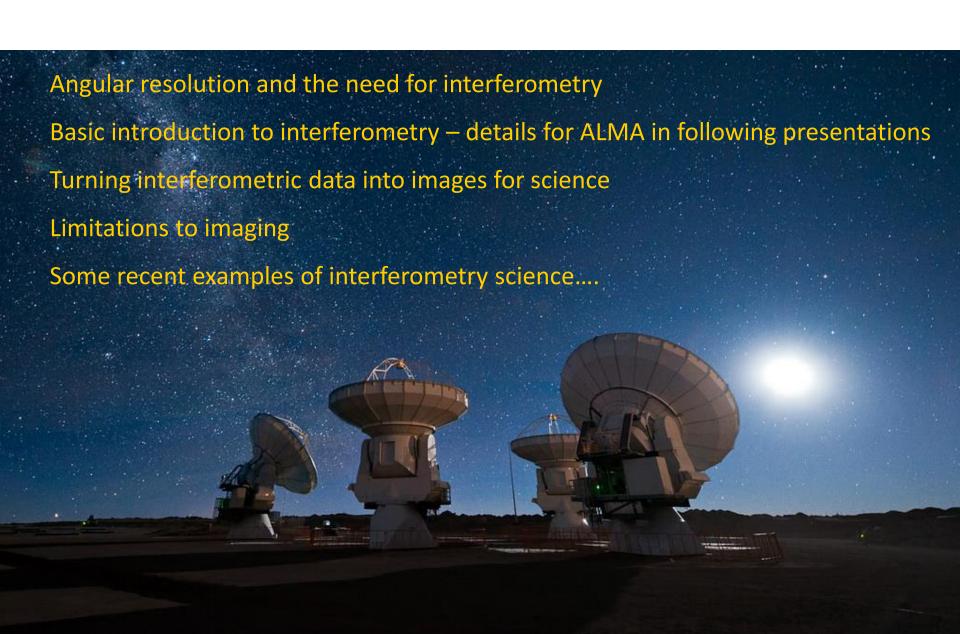


An Introduction To Interferometers Tom Muxlow, JBCA





Outline



A fully filled aperture (diffraction-limited refracting telescope)
Samples image spatial frequencies out to a cut-off set by objective diameter

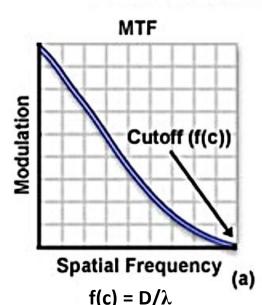


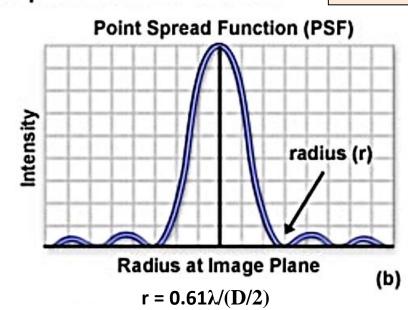
Image contrast (modulation) is highest at low spatial frequencies, decreasing to a value of zero as the spatial frequency increases \rightarrow f(c)=D/ λ .

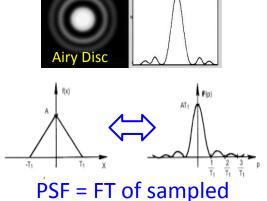
Resolution set by PSF Ist minimum $\rightarrow \theta=1.22\lambda/D$

Fourier Relationship between MTF and PSF

MTF=Modulation Transfer Function







spatial frequencies in

the telescope aperture

A fully filled aperture (diffraction-limited refracting telescope)
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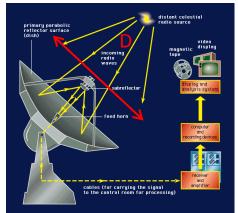
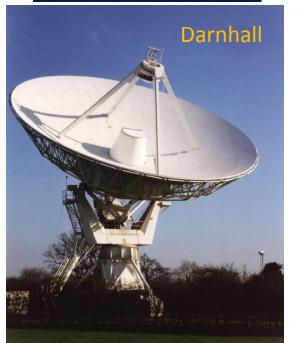
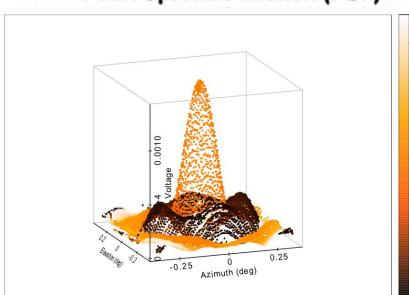


Image contrast (modulation) is highest at low spatial frequencies, decreasing to a value of zero as the spatial frequency increases \rightarrow f(c)=D/ λ .

PSF set by detailed illumination pattern (how it samples the aperture)



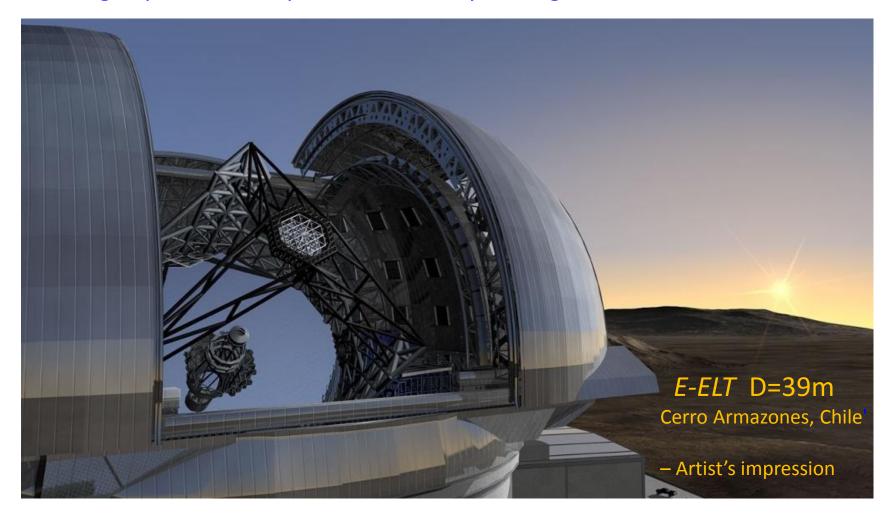




'Shaped'
aperture
illumination
increases
aperture
efficiency at the
expense of PSF
near side-lobe
pattern

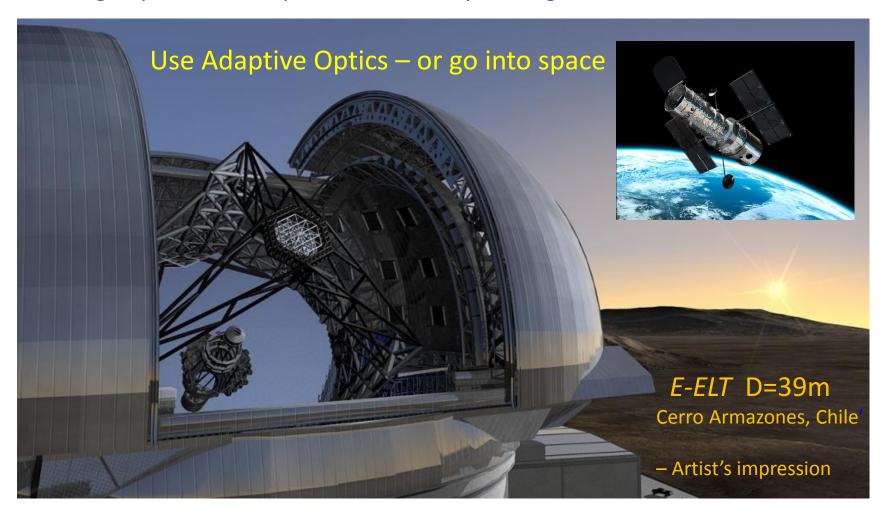
A fully filled aperture (diffraction-limited refracting telescope)
Samples image spatial frequencies out to a cut-off set by objective diameter

But large optical telescopes are limited by 'seeing' – D~20cm → resolution ~1"



A fully filled aperture (diffraction-limited refracting telescope)
Samples image spatial frequencies out to a cut-off set by objective diameter

But large optical telescopes are limited by 'seeing' – D~20cm → resolution ~1"



Apertures – Sensitivity and Resolution

Large reflecting telescope

Arecebo (d=300m)

Large steerable radio telescope — Green Bank Telescope (d=100 x 110m)

Resolution = \sim wavelength / Diameter (radians) \rightarrow few arcmins at centimeter λ

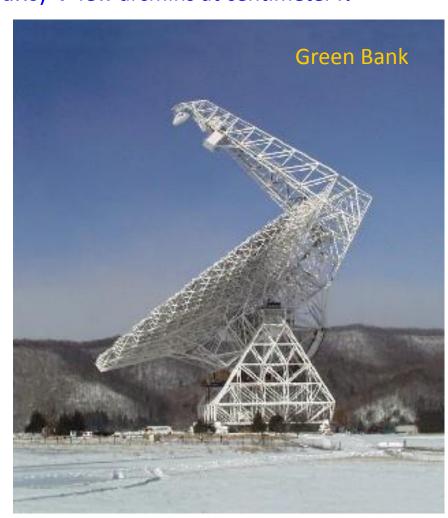
Excellent sensitivity from collecting area

Optical telescope has resolution ~ 1 arcsec

At λ =20cm, need Diameter ~35km!

At λ =3mm, need Diameter ~600m





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Large reflecting telescope

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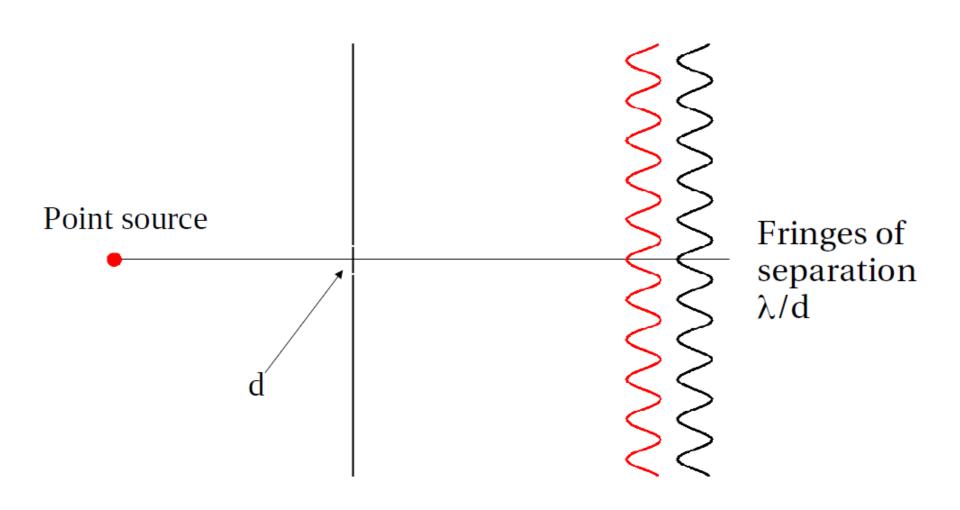
→ Use an interferometer

At λ =3mm, need Diameter ~600m

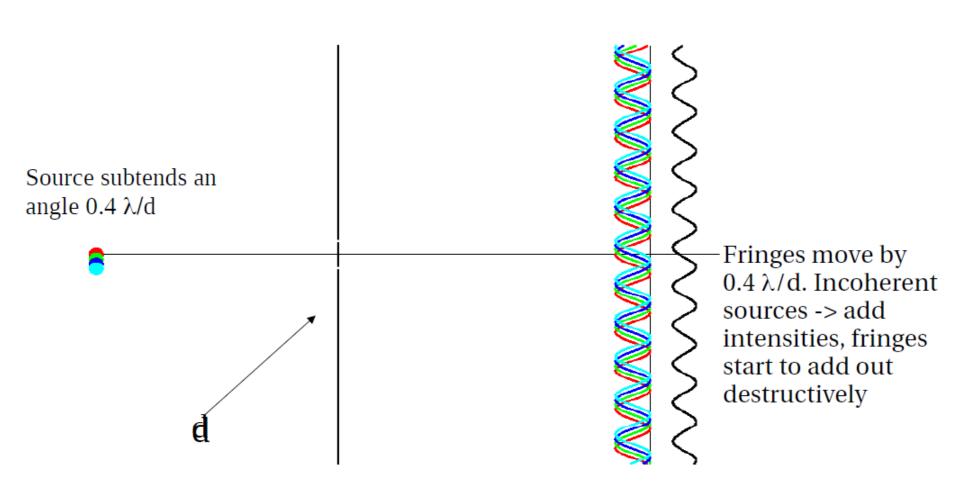




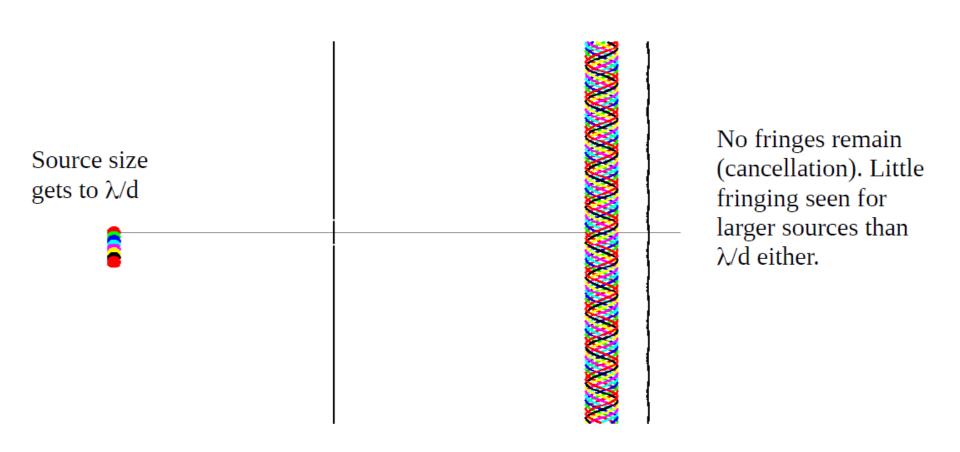
Young's slits revisited



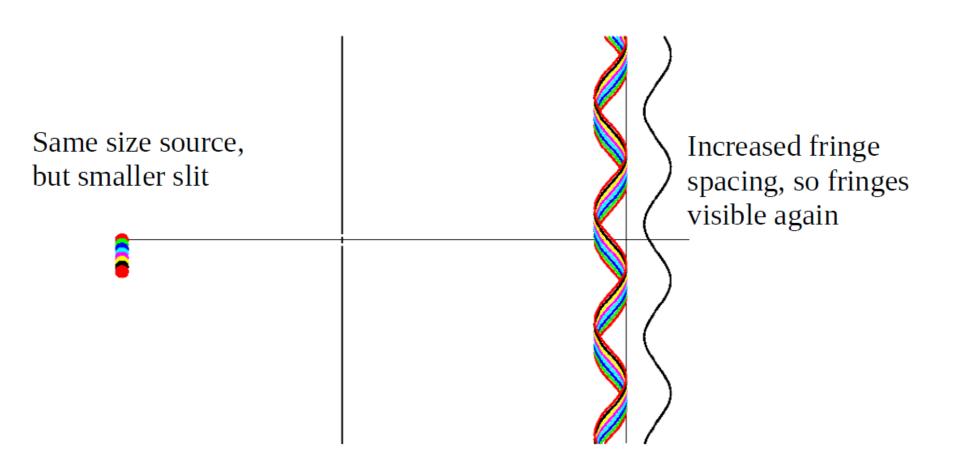
Larger source



Still larger source



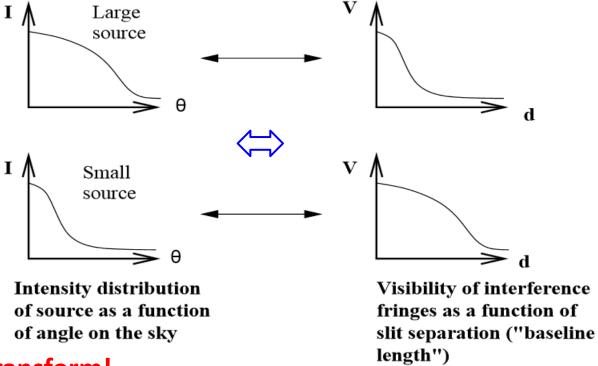
Effect of slit size



Young's slits: summary

Visibility of interference fringes $(V_{max} - V_{min}) / (V_{max} + V_{min})$

- Decreases with increasing source size $(V=1 \rightarrow unresolved point)$
- •Goes to zero when source size goes to λ/d
- For given source size, increases for decreasing separation
- For given source size and separation, increases with λ



It's a Fourier transform!

The fringe visibility of an interferometer gives information about the Fourier transform of the sky brightness distribution.

Long baselines record information about the small scale structure of the source but are INSENSITIVE to large-scale structure (fringes wash out)

Short baselines record information about large-scale structure of the source but are INSENSITIVE to small-scale structure (resolution limit)

Fringes

$$R(u,v) = e^{ik\mathbf{B.s}} \int I(x,y)e^{2\pi i(ux+vy)} dxdy$$

Fringe visibility [R(u,v)]

This is a series of fast fringes whose amplitude is the Fourier transform of the source brightness distribution

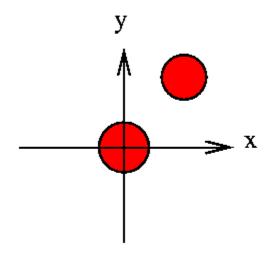
May need to get rid of fringes before integrating (fringe stopping).

R(u,v) has an amplitude and phase

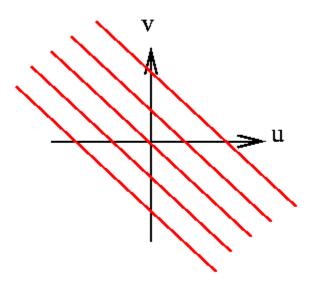
The uv Plane

Source brightness as a function of angle

Fringe visibility as a function of baseline length in wavelengths



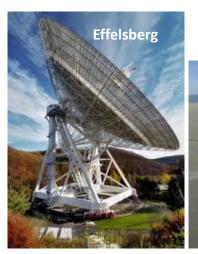
Double source of separation a arcsecond



Stripes of separation 206265/a wavelengths

If we could measure Fringe Visibility for all u,v, \rightarrow Transform \rightarrow Image

Angular Resolution 20cm imaging (arcmin → mas)



Allows astronomers to trace astronomical phenomena over orders of magnitudes in scale size





JVLA A-array

D=100m $\theta \sim 9.4'$

D=1km θ~44"

D=28km θ~1.2"

D=35km



D=217 km $\theta \sim 150$ mas



D~10000 km θ ~ 5 mas



θ≈fraction of mas

Large number of antennas allow good snapshot capability

Allow Earth rotation to progressively populate the sampled aperture

Unfilled apertures do not sample all spatial frequencies present in the image → Limits the image quality & produces strong instrumental psf

Sampled spatial frequencies from the set of projected antenna spacings (in λ)

Large numbers of antennas + Earth rotation aperture synthesis

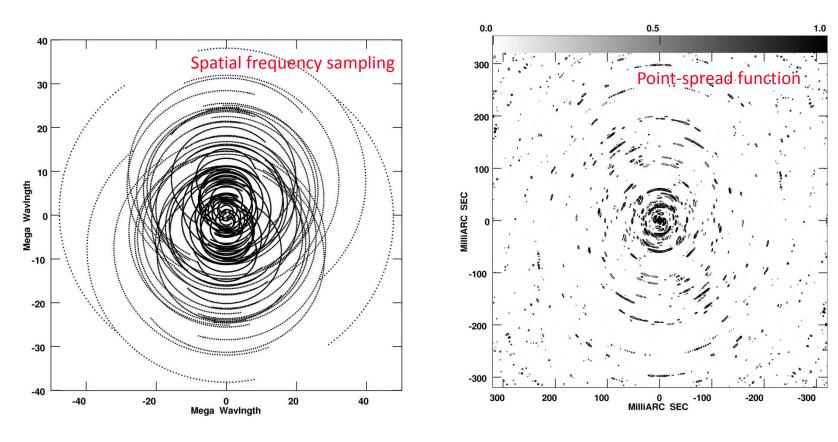
→ High quality images





Spatial frequency sampling \(\square\) point-spread function

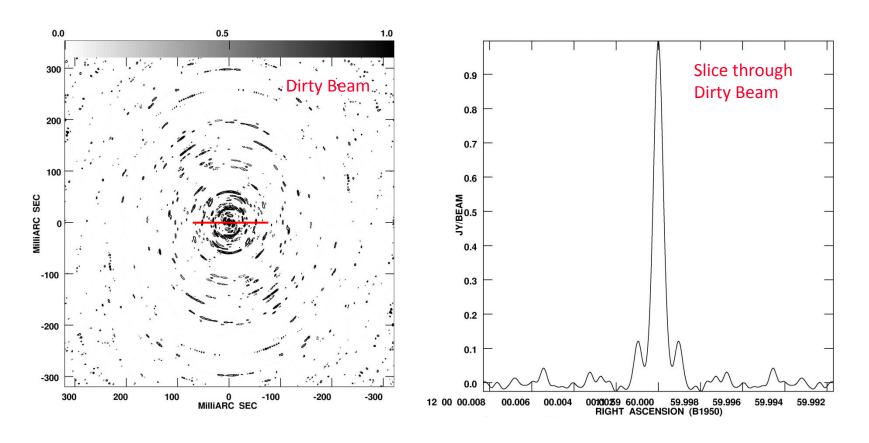
Monochromatic 6-hr 10-element simulated observations



Holes in the spatial frequency sampling distribution produce a significant side-lobe response in the associated point spread function

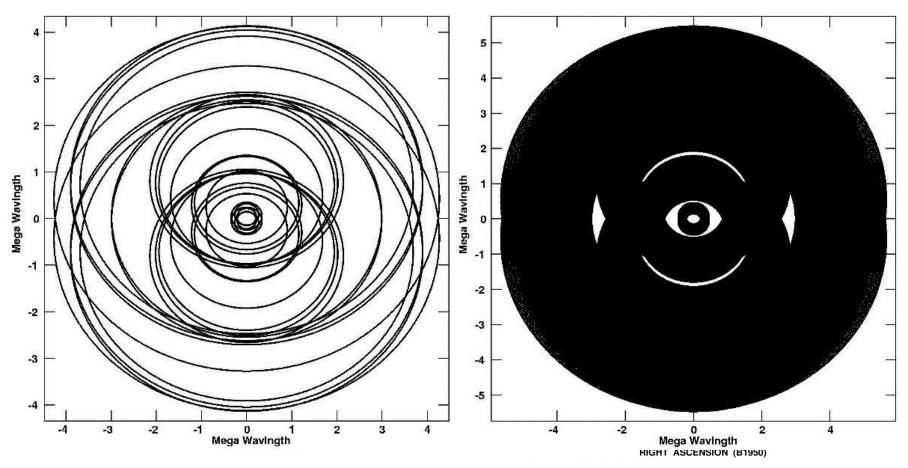
Spatial frequency sampling (point-spread function

Monochromatic 6-hr 10-element simulated observations



Point-spread function (Dirty Beam) has complex side-lobe structure Raw radio images require significant deconvolution of PSF to produce final images

Spatial frequency sampling \(\square\) point-spread function



Point-spread function and image fidelity can be improved by increasing the bandwidth of the observations → partially filled aperture – also improves sensitivity Multi-Frequency Synthesis (MFS) → need to account for image spectral variation

Aperture synthesis array optimised for wavelengths of 1cm-0.3mm (30-950 GHz)

High, dry site, Chajnantor Plateau, Chile (5000m)

54 12m (main array) + 12 7m antennas (ALMA compact array - ACA)





Low fractional bandwidth – but.... Excellent snapshot capability with 54 antennas Earth rotation improves aperture coverage

Baselines from ~15m to 16km – **Resolution**/arcsec~0.2(λ /mm)/(max baseline/km)

5 mas for highest frequency/longest baseline

Sensitive, wide-band (8 GHz) receivers; full polarization

Flexible digital correlator giving wide range of spectral resolutions.

Initial Calibration: RFI Excision (in cm bands)

– New broad-band interferometers operate well outside protected bands!!

Lower frequency observing bands tend to suffer more RFI problems

Many software packages have interactive RFI excision – but time consuming!!

Automatic scripting is being developed – after initial template flagging - known RFI

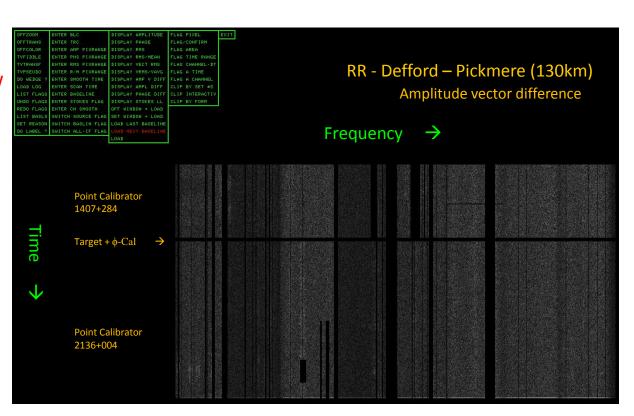
e-Merlin L-Band (8x64MHz IFs):

512MHz (1254 – 1766 MHz) BW

512 x 125kHz channels per IF

Large RX headroom ensures linearity (+ 8-bit digitisation)

Typically only lose 10-15% of total passband



Initial Calibration: Delay Correction

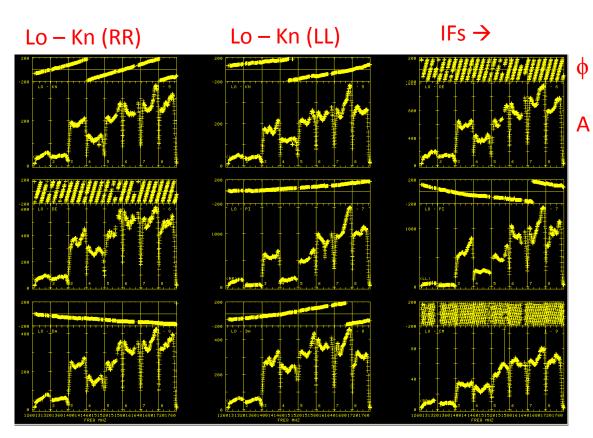
Not geometric (Earth rotation) – delay applied by correlator in real time – data transport delays / electronic delays from distant antennas

Wide-band data from many telescopes delivered with delay correction applied

Some instruments (EVN, e-Merlin....) require delay corrections to be calculated at an early stage of data reduction – using sources with good s:n (usually calibrators)

Multi-IF spectral plots of raw data will show delay errors from phase slopes across the pass-band

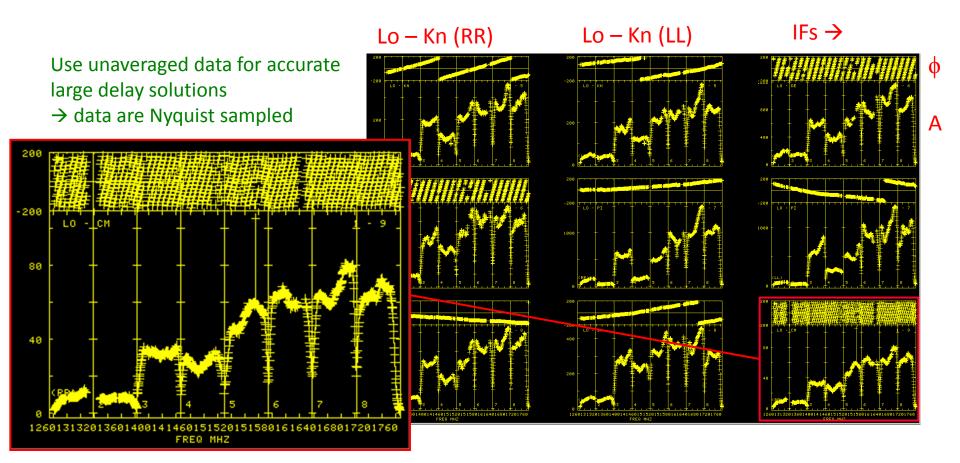
Single or multi-IF delays can be found (usually multi-IF unless you expect different delays for each IF)



Initial Calibration: Delay Correction

Wide-band data from many telescopes delivered with delay correction applied

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Initial Calibration: Gain Calibration

Point source primary calibrators — variable (t ~days - months)
Flux density primary calibrator — not variable but resolved (modelled)
Phase calibrator (secondary) — observed often (near point-like)

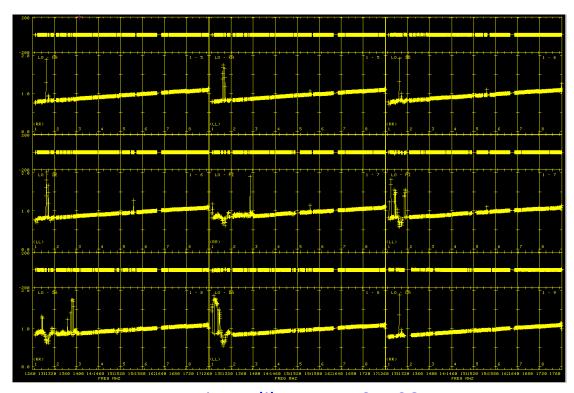
Amplitude scale usually set by primary and flux density calibrators Phases (& gain tweaks) for target from phase-calibrator (8:2 min cycle)

Final fine adjustments made through band-pass calibration (bright calibrators only) to flatten the IF responses

Corrected data on 1407+284 after final delay, phase, gain, and bandpass corrections

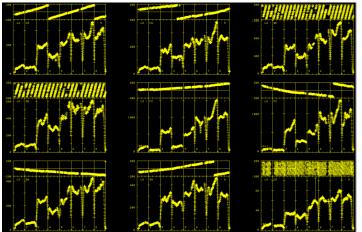
1407+284 is a point source with a rising spectrum

Some RFI still present - IFs 1&2



Point calibrator 1407+284

Initial Calibration: Gain Calibration



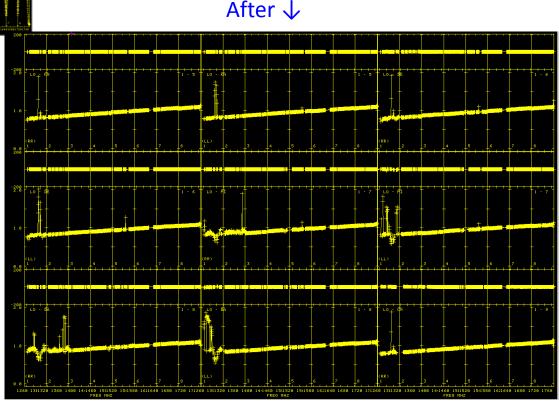
← Before

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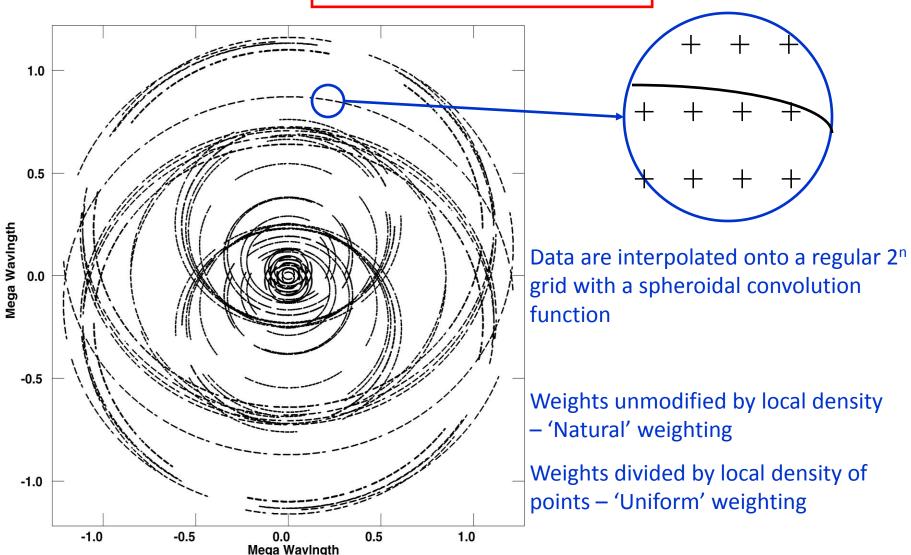
Some RFI still present - IFs 1&2



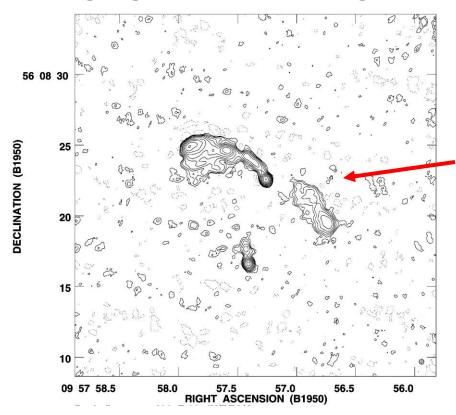
Point calibrator 1407+284

Imaging: Data Gridding – 1

Integrations are distributed over a greater number of sampled grid points in the outer *u-v* plane than in the inner regions



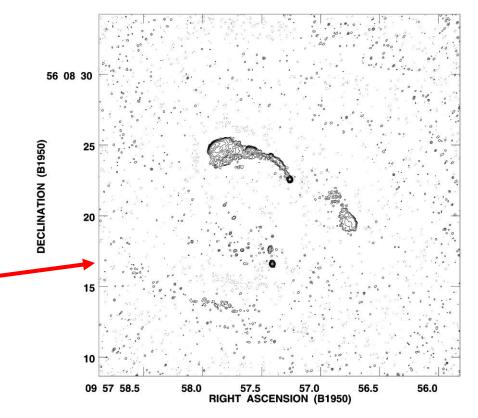
Imaging: Data Gridding – 2



Uniformly weighted images will give better angular resolution at the expense of sensitivity – low spatial frequencies are weighted down and the data are not utilised optimally

- may be subject to a striping instability

Naturally weighted images will give better sensitivity at the expense of angular resolution – low spatial frequencies are weighted up & data are utilised optimally

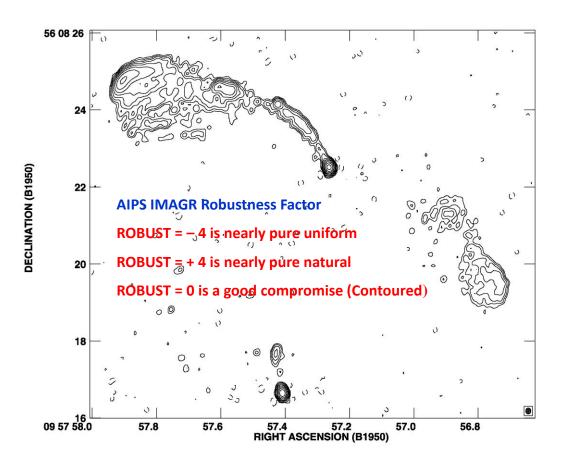


Imaging: Data Gridding – Robustness

Originally derived as a cure for striping instability

Natural weighting is immune and therefore most 'robust'

Robustness varies effective weighting as a function of local *u-v* weight density

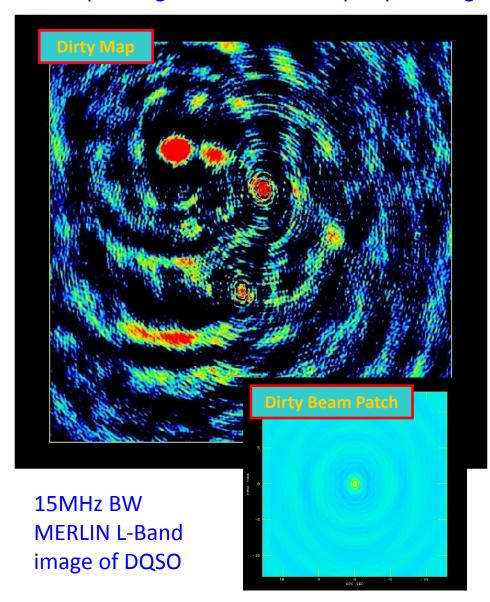


Modifies the variations in effective weight found in uniform weighting → more efficient use of data & lower thermal noise

Selecting a mid-range robustness factor can produce images close to uniform weighting resolution with noise levels close to naturally-weighted images

Imaging: Deconvolution

Unsampled regions in the telescope aperture give rise to severe ripples in the beam (psf)



The raw Fourier-transformed image (dirty map) will usually require significant deconvolution. Beam patch centred under brightest image feature and a patch scaled by ~0.1 subtracted. (Minor cycle)

Beam patches which are then Fourier transformed back to the data plane and (vector) subtracted before re-gridding and transforming to form a new residual image (Major Cycle)

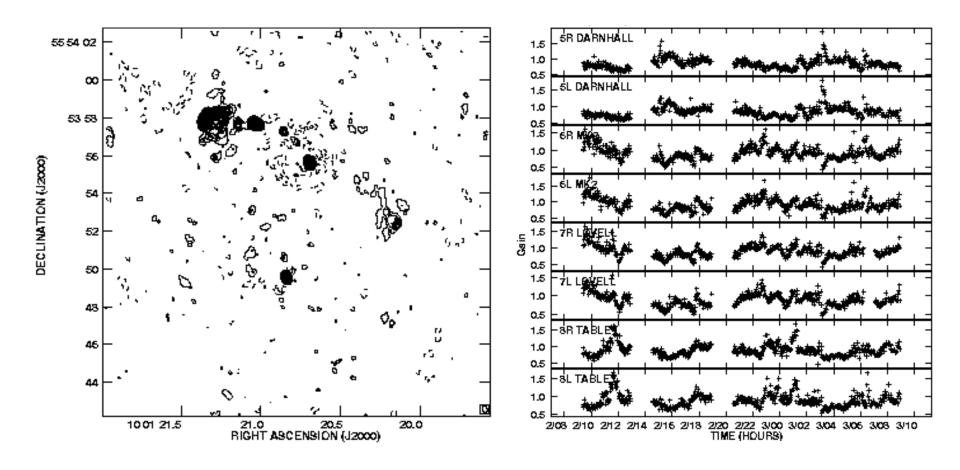
Continue until residual map shows thermal noise

Add back to final residual image idealised clean beams fitted to central part of dirty beam at each subtraction point

Secondary Calibration: Self-Calibration

Image and deconvolve target source after applying initial phase & gain solutions

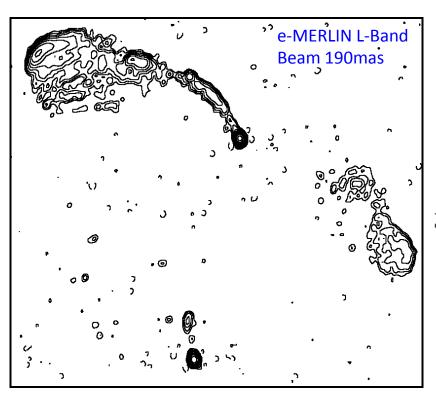
If target is bright enough, use the initial target image to apply further self-calibration refinements to the phase and gain solutions → sharpens image in situ

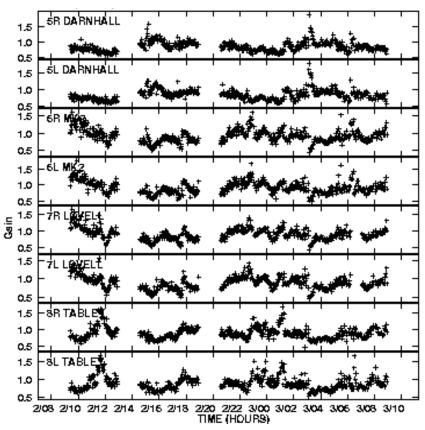


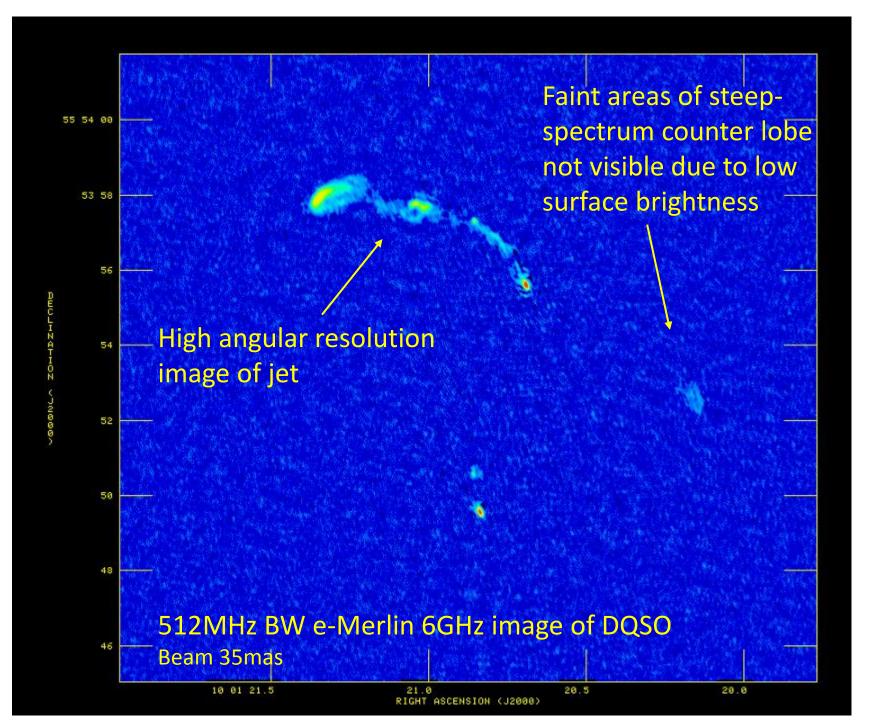
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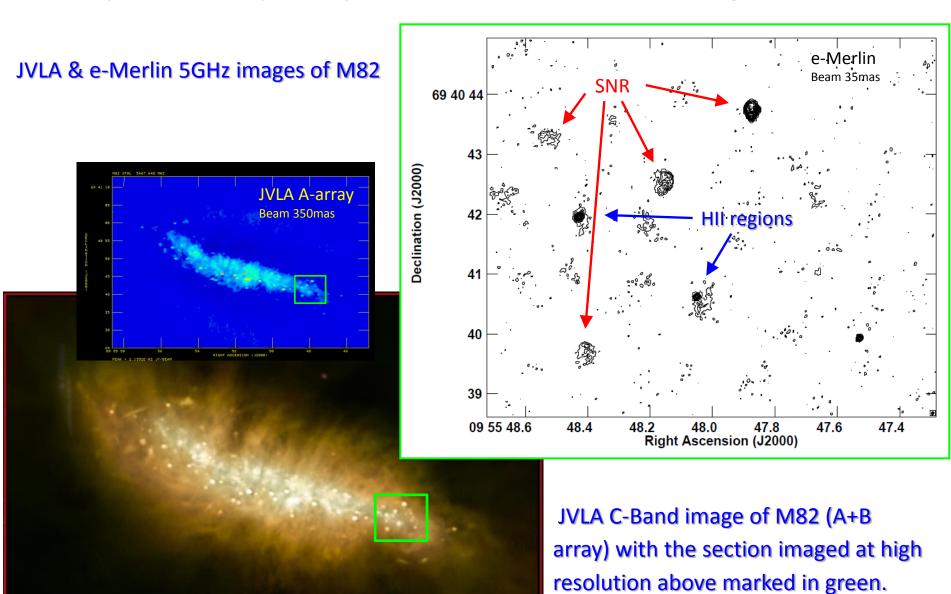
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Spatial Frequency Content and Surface Brightness

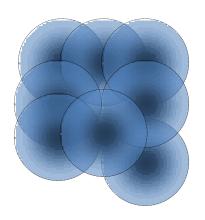


After Marvil, Owen, and Eilek

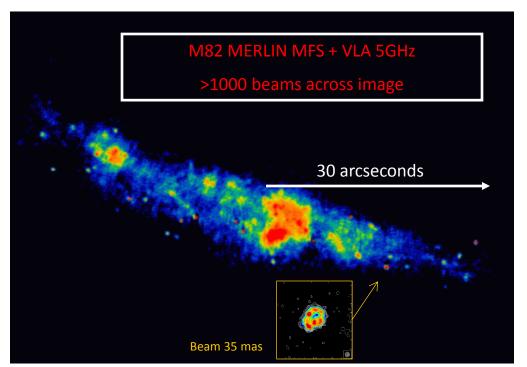
Wide-Field Imaging

Images with large numbers of resolution elements Imaging across the interferometer primary beam

or mosaicing across several primary beams...



- Alleviated by observing lots of narrow channel bandwidths & short integration times
- Not usually a major problem for ALMA with small primary beams....



Wide-field images are subject to a number of possible distortions:

Non-coplanar baselines

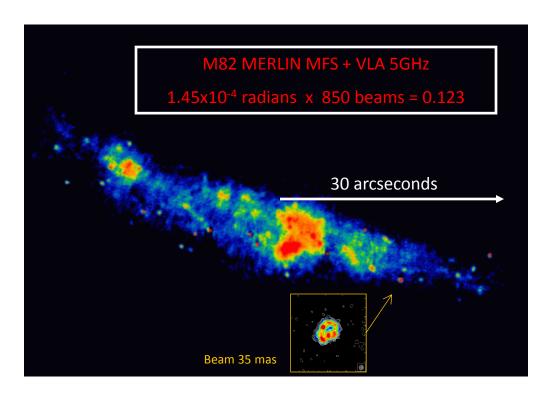
Bandwidth smearing (radial)

τ-averaging smearing (tangential)

Primary beam response

Wide-Field Imaging

Non-coplanar baselines



Standard Fourier synthesis assumes planar arrays – only true for E-W interferometers

Errors increase quadratically with offset from phase-centre

Serious errors result if θ_{offset} (radians) x θ_{offset} (beams) > 1

Need to account for a threedimensional coherence function $V(u, v, w) FT \rightarrow I(l, m, n)$ image vol.

computationally expensive

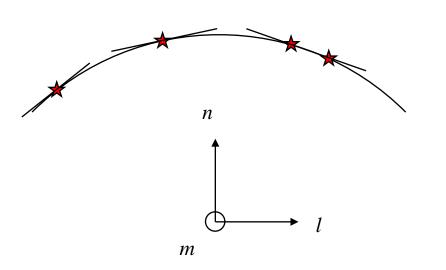
Wide-Field Imaging

Non-coplanar baselines

Computationally simple method of imaging \rightarrow a faceted or small field approximation in which the image sphere is approximated by pieces of many smaller tangent planes. The centre of each sub-field is correctly positioned in the three-dimensional image plane.

Within each sub-field fast two-dimensional FFTs may be used.

Errors increase quadratically away from the centre of each sub-field, but these are acceptable if enough small sub-fields are selected.



Facets can be selected so as to cover known sources.

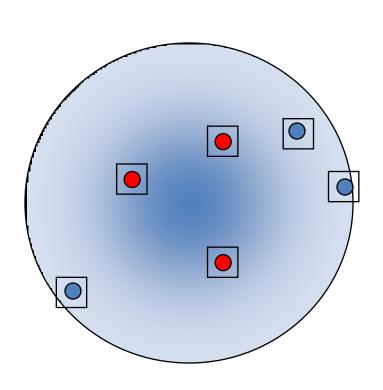
Facets may overlap allowing complete coverage of the primary beam.

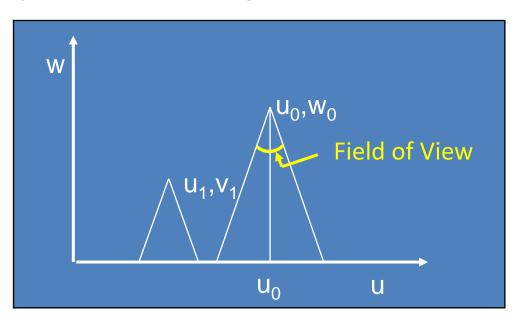
Wide-Field Imaging W-Projection

An alternative to multiple facets has been developed: W-projection

W-projection allows the projection of each uvw visibility onto a single 2-D uv-plane (w=0) + phase shift proportional to the distance from the flat plane

Each visibility mapped to all the *uv* points lying within a cone whose full angle is equal to the field of view of the required wide-field image

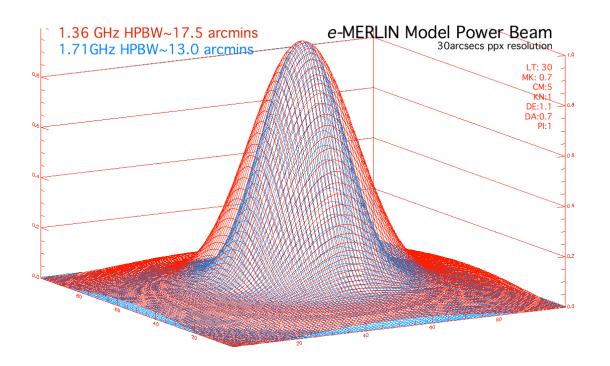




How big is the isoplanantic patch? Direction-dependent corrections?

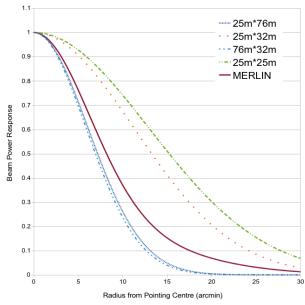
Wide-Field Imaging Primary beam response

The ultimate factor limiting the field of view is the diffraction limit of the individual antennas.



The overall correction will depend on the relative weighting and the data distribution between telescopes – & the types and sizes of the telescopes





Primary beam will be frequency dependent.

High resolution imaging of M87

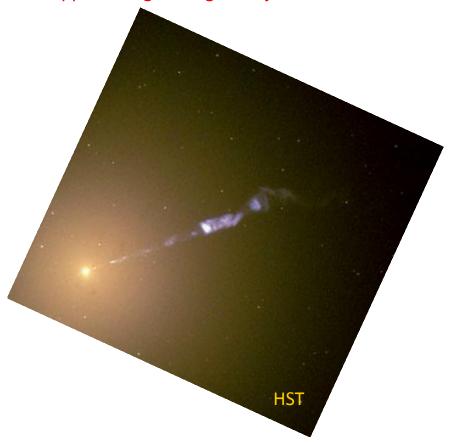
Merlin 1.6GHz data

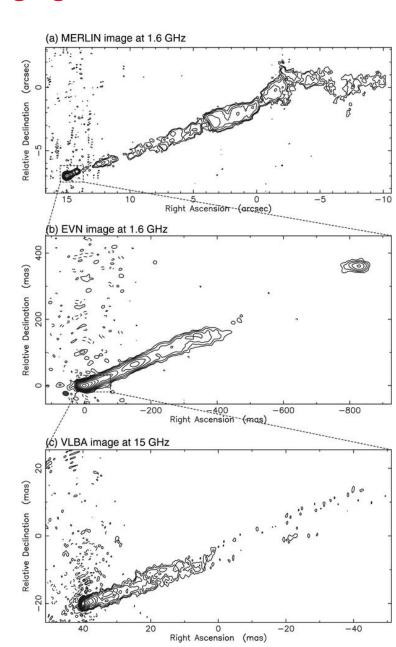
EVN 1.6GHz data

VLBA 15GHz data

VLBA 43 GHz data

→ approaching the region of jet collimation?





High resolution imaging of M87

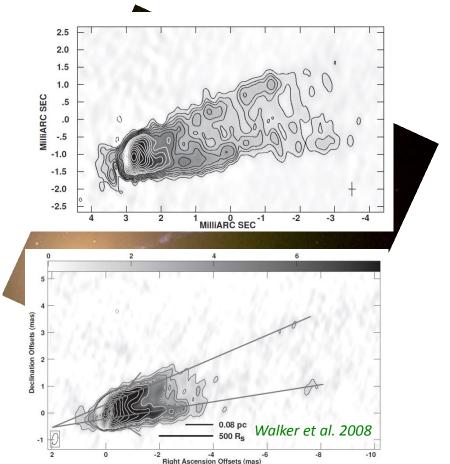
Merlin 1.6GHz data

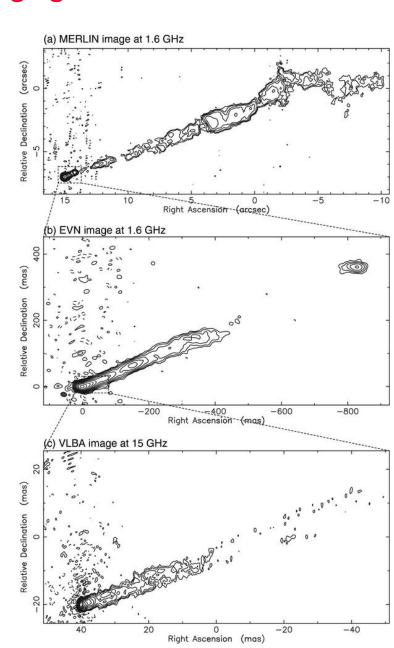
EVN 1.6GHz data

VLBA 15GHz data

VLBA 43 GHz data

→ approaching the region of jet collimation?





High resolution imaging of M87

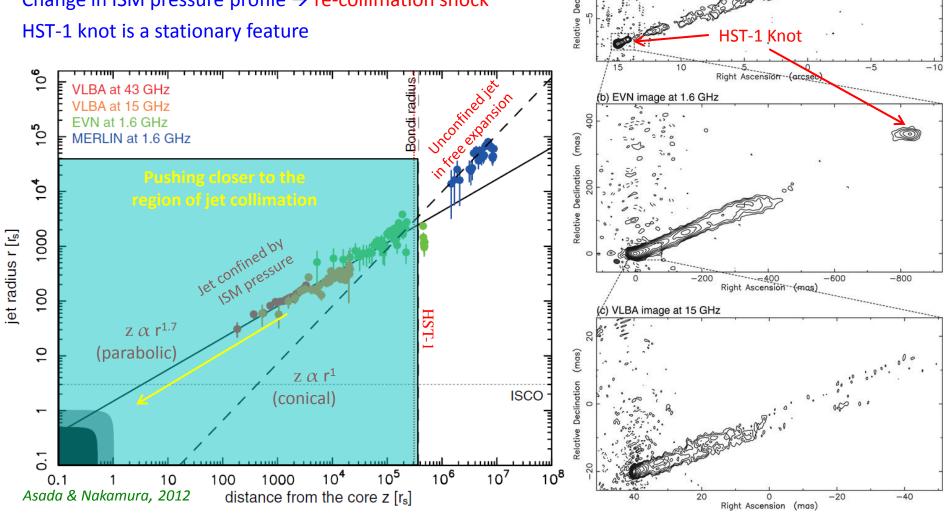
(a) MERLIN image at 1.6 GHz

Gaussian fits to get jet widths

HST-1 lies near Bondi radius → accreting gas goes supersonic

Upstream of HST-1 streamlines parabolic, downstream conical

Change in ISM pressure profile → re-collimation shock

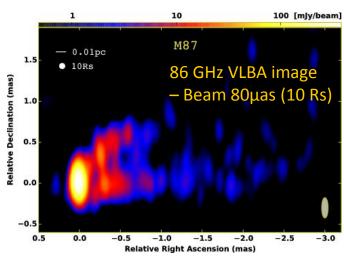


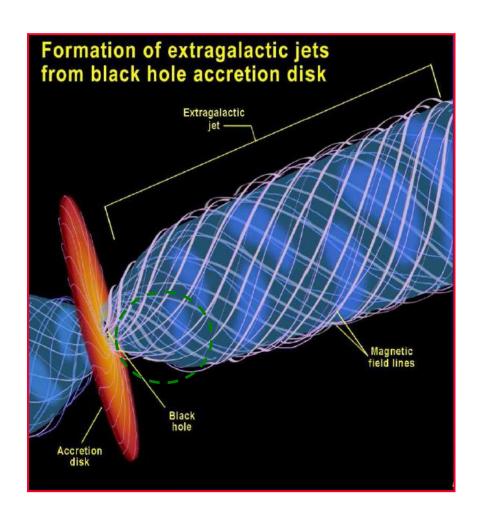
High resolution imaging of M87

Jet collimation region within ~35 Rs de-projected distance along jet

Confirmed by 86 GHz VLBA

and 230 GHz mm VLBI imaging





Hada et al. 2016

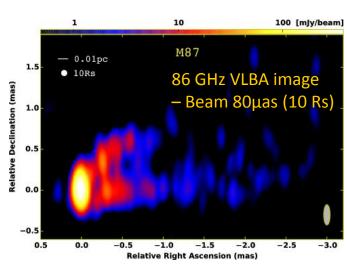
High resolution imaging of M87

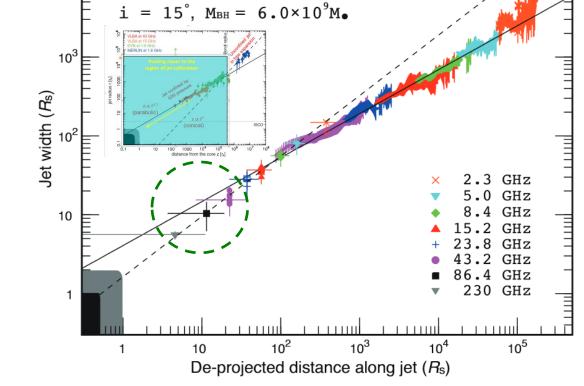
10⁴

Jet collimation region within ~35 Rs de-projected distance along jet

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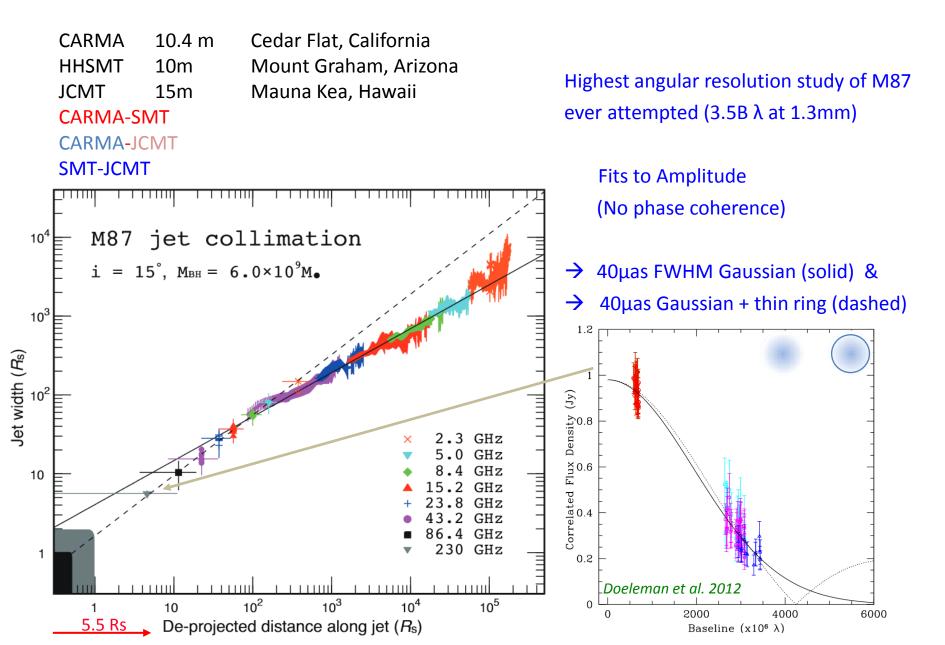




jet collimation

Hada et al. 2016

High resolution imaging of M87



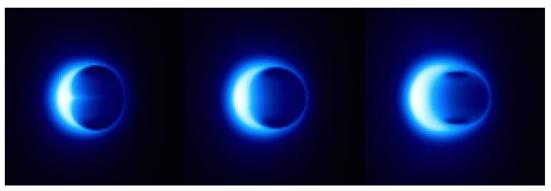
Event horizon telescope

Global sub-mm VLBI studies of nearby AGN systems (Sgr A* & M87)
Several mm-telescopes combined across the Earth
ALMA array to be phased-up for extreme imaging sensitivity

M87 Rs = 7μ as – with should be able to image shadow of BH against background counter-jet with 15 μ as resolution

Baseline	Resolution at 230 GHz	Resolution at 345 GHz
CARMA - SMT	300 µas	200 µas
Hawaii - SMT	58 μas	39 µas
Hawaii - ALMA	28 μas	19 µas
Plateau de Bure - South Pole	23 μas	15 µas





GR predicts that the shadow of a black hole should be circular (middle), but a black hole that violates the no-hair theorem could have a prolate (left) or oblate (right) shadow.

Future EHT images of nearby supermassive black holes will be able to test this prediction